



WENT  
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Evasive and defiant action in a night and dangerous scene.

MSX 3d Adventure.



# NIGHT PURSUIT

**MSX - Rom 16K**

## **IN THE NIGHT ...**

A group of armed enemies pursues you and you have to leave the place in which you are.

Find the helicopter to get the aim, avoiding the enemy shots.

## **SCENARY**

The action is developed in a night scenario, with violent enemies and a helicopter that you must find to leave the danger.

## **ENEMIES**

They are distributed by the field and their continuous shot reduces the energy quickly.

To eliminate them you have a gun, but it is of short reach.

Reload the ammunition and the energy with the extras that there is distributed by the scenario.

## SCORE

Show the energy, ammunition and the helicopter far.

## EXTRAS



Energy recover

Ammunition reload

## GAME CONTROL

Cursors o Joystick.

Space/Fire: Shoot.

Moves:

↑ ↓	Forward, Go back
↔ ↔	90 degrees turn
↔ ↔ + GRAPH/FIRE 2	Moving without turn
↖ ↗ ↘ ↙	Forward, Go back. 45 degrees move
CTRL	Show gun